

9th-12th Field Trips

Discover
Grow
Explore
Learn
Inspire

Field Trips (10-60 students)

2 & 2.5 Hour Options

Flow of Energy

Students will learn how energy flows through an ecosystem and illustrate how ecosystems change over time.

Field Studies

Students will observe, identify, and classify various animals and plants as we hike the wetlands.

2.5 Hour Options

Climate Change

Students will investigate impacts of climate change on ecosystems.

Animal Rescue

Students will help Oxbow "rescue" animals using telemetry models and will learn ways technology helps wildlife.

Aquatic Studies

Students will design and carry out a study on water quality through the use of macroinvertebrates

Population Growth

Students will learn about global growth and the relationship between humans and the natural environment.

Teambuilding

Students will participate in activities designed to promote cooperation, trust, collaboration, leadership, and communication.

STEAM LAB (10-60 students)

2.5 Hour Options

Testing the Water

Students will learn to engineer a water filter then test the water quality.
GSE: SEV₁, SEV₂

Engineering Prosthetics

How do you help injured wildlife? Discover the different ways to help wildlife and design a prosthetic device

Slippery Slope

Students will use augmented reality to study land forms and maps. They will build their own compass to navigate our map course.

Destination Oxbow Meadows (10- 120 students):

2 Hour Options

- Flow of Energy
- Field Studies

2.5 Hour Options

- Flow of Energy
- Field Studies
- Population Growth

